



Consistent Characters

FIELD GUIDE: CONSISTENT CHARACTERS

Lesson 7 · Lesson guide

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The *goal*

Know when to use Casting, Elements, Lipsync or Motion control, and how to check a character stays the same in every shot.

Step by *step*

Prompts and *settings*

- Open Casting: <https://tryflowy.ai/casting>

Common *mistakes*

- Recasting a person for every project instead of reusing the cast member or the Element.
- Retrying a bad shot without changing an input.